

2017 Albright Player Application

OPEN CAST CALL at the Louisiana Renaissance Festival grounds, 46468 River Road, Hammond LA 70401.
Please arrive by 10:00 AM on March 11th. All Ages and skill levels are welcome.

Name _____

Phone & Email _____

Address (optional) _____

Please circle the appropriate answers below, for your 2017 character choice:

- I would like my character will be a noble or peasant this year: Noble / Peasant
- I plan on portraying an actual specific person from history: Y / N
- I want to demonstrate a skilled trade or craft: Y / N , _____
- I would like to be an improv character in the lanes: Y / N

----- Please fill in above this line. - Below is for us to fill in during your interview -----

INTERVIEW QUESTIONS for those wishing to be ALBRIGHT PLAYERS.

Interview questions are generic to help us guide you into the character best suited for you.

THESE ARE THE TYPES OF QUESTIONS WE WILL ASK YOU

- Tell us a little about yourself (10-30 seconds).
- What kind of character are you interested in?
- Do you have any hobbies (What do you do when not at work/school, in the evenings)?
- What are your favorite TV shows?
- Do you like board games?
- Played any role playing games (D&D etc)?
- Do you cosplay?
- Have you ever Acted in a Play?
- Do you sing when no one is looking?
- Have you ever dressed up in a make believe (not counting halloween when you were a kid)?
- Have you ever helped someone else with homework, or showed them how to do something?
- What kind of puzzles and games do you play (jigsaw, crossword, board games, drinking, etc)?
- What interests you about the RenFest:
- Tell us a joke, sing a song, recite a poem, a monolog, and/or mime something (30 seconds).

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To become an Albright Player one must:

- 1. Have appropriate garb,**
- 2. Have an appropriate character (we will help you with that),**
- 3. Complete the monthly training,**
- 4. Greet strangers and Compliment others (we will teach you how).**
- 5. Introduce your character to strangers, and talk to them. (rehearsed in workshops)**
- 6. Show proficiency by adequately performing these skills at the RenFest.**
- 7. Some are specific to type of character (Men bow, Ladies curtsey, the cook grovels etc)**

A. Every Albright Player must first decide if their character will be Noble or not; Nobles will spend a significant amount of money on faire clothes, villagers spend more time than money.

B. How historically authentic you want to be: Nobles can be a specific person from history or make believe. Most Villagers learn a real skill/craft to demonstrate.

NOBLES must decide if their character will be someone actually from history, or indicative of the era. Note any character with a title must be an actual person from history (that had that title), and fit our existing storyline. All noble characters have stringent and expensive garb (costume) requirements. There are similar but separate requirements for Men and Women characters (men bow, women curtsey, etc).

- Nobles are best suited for the meticulous that don't mind spending a fortune on clothing. They meet a lot of people. Most Nobles become strong at Greetings and small talk.

DEMONSTRATORS must support educational demonstrations by learning at least one trade/skill, depending on the demonstration. Depending on your chosen occupation and demonstration this can take the most time to learn, but you will always have a supportive cast around you.

- This is good for those that like to plan and work with their hands. Those that like to help others or enjoy explaining things. There is even room here for scripted presentations.

ENTERTAINERS must be strong at improv. They must be able to initiate conversations with strangers, all ages, all genders, tall and small. Entertainers must be able to get a patrons name and use it during their conversation. Strong improv means compliment anyone, greet everyone, project loud enough to be heard from afar. Use random props (whatever a patron might be carrying). Most importantly be interactive without offending. If you can do any of these things we can help make you stronger and better at them.

- This is ideal for charismatic personalities, the extroverts, with type A personalities, those with a quick wit and the gift of gab. Entertainers will occasionally need the ability to stay interactive with the same person or group for long periods of time. Its a strong plus if you "like" talking to strangers.